

BOY SCOUTS OF AMERICA

Great Smoky Mountain Council



Unaka District
Spring Camporee
May 3-5, 2013

WELCOME

Welcome to the Unaka District 2013 Spring Camporee hosted by Troop 616!

The 2013 Spring Camporee will be held at Camp Buck Toms. (Directions are included at the end of the packet). The theme for this year's event is "Scout Quest" and will consist of patrol and troop challenges and competitions. The challenge will demand physical activity and scout skills and the competitions will focus more on skills and less on physical abilities.

Troops will be assigned individual campsites (5 through 14) upon check-in. Headquarters and flag ceremonies will be in Campsite 9. Although we will be utilizing the campsites at CBT, we will not have access to any other facilities. Troops can utilize the Adirondack cabins in the campsites or can pitch tents. Just as at summer camp, each troop will be responsible for the care of camp equipment entrusted to them.

All rules of scouting will be followed. **NO ALCOHOL, ILLEGAL DRUGS, FIREARMS, OR EXPLOSIVES ARE ALLOWED.**

Camping fees will be \$7 for scouts and \$5 for adults payable at the cracker barrel Friday night.

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Competitions

Gateway Competition

Each troop will be assigned to their own campsite at CBT. The troop should erect a gateway to the campsite that utilizes natural materials (metal stakes are allowed.) The only connections that can be used are rope knots or lashings. No mechanical fasteners.

The gateway should be freestanding but may use ropes as tethers or guides (cannot dig holes for posts). The highest point of the gateway should not be over 12 feet high and there can be no “obstacles to entry” such as having to step over ropes or barriers. The gateway must be positioned for safety (no vehicles, buildings or tents within the “fall zone” if it were to collapse).

Gateways must be totally assembled at the camporee location during the camporee. Gateway judging will take place late in the afternoon on Saturday and points will be awarded for design and execution (correct lashings/knots, etc).

Patrol Flag Competition

Patrol spirit is a large part of the scouting experience and a Patrol Flag is the essence of that spirit. This competition will purely judge the design of the flag and how it represents the patrol’s identity. The patrol flag should contain the patrol name and the troop number. Obviously, no profanity or inappropriate images are allowed.

The Patrol Flag competition will be judged at the opening flag ceremony on Saturday, so the flags CAN and SHOULD be made prior to the camporee.

Cooking Competition – Hot Lunch Sandwich

Entries must be a hot sandwich typical of what a patrol would make for lunch. Entries can be of any style sandwich as long as it can be picked up and held in the hand for eating. 1 serving must be delivered to the designated location between 12:00 and 12:30 on Saturday.

Judges will give points based on the following criteria:

- Appearance (is it appetizing) - 5 points
- Taste - 5 points
- Preparation (was it prepared correctly – not raw or burnt) – 5 points
- Complexity (more than just meat on bread?) – 5 points
- Timeliness (was it hot/warm when it was presented) – 5 Points

The Scout Quest!

This will be a patrol event comprised of 6 challenges on a loop trail. Each patrol must be comprised of between 5 and 8 scouts. Patrols will check in at the starting location at an appointed time and given a sealed box containing “priceless Native American artifact” that must be carried by the patrol throughout the challenge.

The course will take the patrol throughout camp where they encounter challenges, but at all times, they must protect the box. Inside the box will be a device that will reveal if the box was mishandled.

a) First challenge will include the proper use of **woods tools**. Two members of the patrol will saw a log using a bow saw or a double pull saw. The patrol must carry the cutoff piece of the log with them for the rest of the quest. All materials for this challenge will be provided at the challenge. This will be a timed challenge and the patrol members who actually cut the log must have a printed Totn’ Chit in their possession.

b) The second challenge will center on **fire building and cooking**. The patrol will have to build a cooking fire and cook a pancake properly (as in the second class requirement). The patrol must carry the cooked pancake with them for the rest of the quest. Each patrol must bring (or gather along the way) fire building material and cooking utensils to perform the challenge. Only wood can be used to make the fire...no chemicals or manufactured materials. Matches and ready to cook pancake batter will be supplied. This challenge will be timed with penalty points for burned or undercooked pancakes.

c) The third challenge will utilize **first aid** skills. One scout in the patrol will be designated by the challenge monitor as suffering a "broken arm". The patrol must splint and sling the arm. The splint and sling must remain in place on the “injured” scout for the duration of the quest. Although that scout may participate in other challenges, he may not use the broken arm to do so. This challenge will be scored for correct handling of the broken arm during the process, correct application of the splint and sling. The event will also be timed as a tie-breaker. The patrol may use whatever items they have in their possession to accomplish the task provided it is something that would normally be available on a scout hike (troop scarf, rope, sticks, belts, first aid kit). Pre-made casts, commercial splints or “hospital style” slings are not allowed.

d) The fourth challenge will require the patrol to build an "**emergency shelter**". The patrol will be able to use whatever they have in their possession as long as it’s something normally carried by a scout patrol on a hike. The shelter must have at least a roof and one side and be of sufficient size to allow the entire patrol to get "out of the weather." There will likely be a “test” of how well the shelter protects from rain! This challenge will be scored as “pass or fail” for pitching and taking down the shelter. Standings will be determined by time from the patrols who “pass” the challenge.

e) The fifth challenge utilizes **rope skills** (knots/lashings and whipping) and scout history. The patrol will be given several tasks to accomplish utilizing ropes and poles, but in order to “earn” the provided materials, the patrol must correctly answer questions related to scout history! The goal of the event is for the patrol to whip the ends of a rope and lash together two poles to retrieve something out of their reach. The patrol will be required to carry the whipped rope with them to the next challenge. All materials will be provided but the patrol must correctly answer the questions to “earn” the materials. This challenge will be scored with points for correctly completing the assigned knots, lashings and retrieving the designated object. The event will be timed as a tie breaker.

f) The last event is a **water rescue** challenge. The patrol must use the rope from the previous challenge to “rescue” a target in the water. When that is complete, two patrol members must port a canoe from a staging area near the road to the water, enter, paddle out to a buoy, retrieve an object from the buoy, paddle back, and return the canoe to start. The patrol must carry the retrieved object for the rest of the challenge. Patrol members in the canoe must possess a written “swimmer’s tag” from their scoutmaster in order to compete in that phase of the challenge. This challenge will be scored as “pass or fail” for rescuing the “struggling swimmer” and retrieving the designated object. Standings will be determined by time from the patrols who “pass” the challenge. Time penalties will be assessed for any patrol member who “gets wet” in the process.

Finally, upon completion of all challenges, the patrol will report back to the starting point to stop their quest time. The event staff will open the "important Native American artifact" box and examine the “rough handling device.” A one minute penalty will be assessed for each item that is out of place in the box.

SCHEDULE

Friday May 3:

4:00 – 9:00 PM Arrive & Check in at Campsite 9
9:00 PM Registration and cracker barrel:
adult leaders & SPL at
headquarters
11:00 PM Taps

Saturday May 4:

7:00 – 9:00 AM Reveille, breakfast, and clean up
9:00 AM Colors and announcements in
Campsite 9
9:15 AM Patrol Flag Judging in Campsite 9
9:30 Scout Quest Begins
12:00 – 1:00 PM Lunch and clean up (entries for
the cooking competition must be a at
the designated area between 12:00 and
12:30)
1:00 – 5:00 PM Events Continue
3:00 - 5:00 PM Camp Inspection & Gateway Judging
5:00 – 8:00 PM Supper and clean up
6:00 Event results and judging decisions
due at headquarters
8:45 – 9:30 PM Campfire Program including OA Call-
Out Ceremony

Sunday May 5:

7:00 – 9:00 AM Reveille, breakfast, and clean up
9:00 AM Colors and announcements
9:30 AM Chapel service
10:30 AM Break camp & depart

UNAKA DISTRICT 2013 SPRING CAMPOREE

Please turn this roster in at the cracker barrel meeting on Friday night.

TROOP # _____ TOWN _____

Number of adults attending _____ X \$5.00 = \$ _____

Number of scouts attending _____ X \$7.00 = \$ _____

TOTAL number attending _____ TOTAL PAID \$ _____

Camporee Scoutmaster: 1 _____

Cell Phone # _____

Other adults:

2 _____ 5 _____

3 _____ 6 _____

4 _____ 7 _____

Scouts (Name and rank):

SPL 1 _____

2 _____ 12 _____

3 _____ 13 _____

4 _____ 14 _____

5 _____ 15 _____

6 _____ 16 _____

7 _____ 17 _____

8 _____ 18 _____

9 _____ 19 _____

10 _____ 20 _____

11 _____ 21 _____

Number of Patrols competing in the Scout Quest event _____

Patrol Weekend Camping Duty Roster

Patrol: _____

Responsibilities:

Cook	Assistant Cook	Cleanup #1	Cleanup #2
Prepare meals and clean stove.	Assist cook as needed and boil water for washing dishes and supervise cleanup	Wash dishes and clean up patrol box.	Clean up patrol area, dispose of trash and refill water container.

Friday Campsite Set Up: All Patrol Members

Saturday Breakfast:

Cook	Assistant Cook	Cleanup #1	Cleanup #2

Saturday Lunch:

Cook	Assistant Cook	Cleanup #1	Cleanup #2

Saturday Dinner:

Cook	Assistant Cook	Cleanup #1	Cleanup #2

Sunday Breakfast:

Cook	Assistant Cook	Cleanup #1	Cleanup #2

Sunday Campsite Breakdown: All Patrol Members

Weekend Camping Trip Menu

Patrol: _____

Saturday Breakfast	Preparation Instructions
main: _____ side: _____ drink: _____ fruit: _____ extra: _____ extra: _____	
Saturday Lunch	Preparation Instructions
main: _____ side: _____ bread: _____ drink: _____ fruit: _____ extra: _____ extra: _____	
Saturday Dinner	Preparation Instructions
main: _____ side: _____ side: _____ bread: _____ drink: _____ fruit: _____ extra: _____ extra: _____	
Sunday Breakfast	Preparation Instructions
main: _____ side: _____ drink: _____ fruit: _____ extra: _____ extra: _____	

Directions to Camp Buck Toms

